

THE MUSTANG


P O S T



# HOMECOMING HIGHLIGHTS


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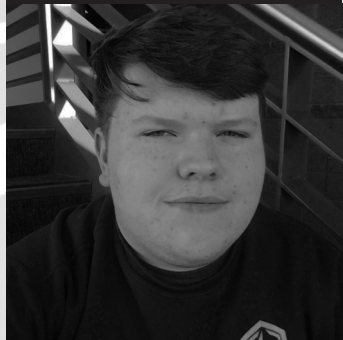
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Each month the Mustang Post features a student artist who walks the halls of Sheyenne High School. This issue spotlights junior Karianna Thom.

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# letter from the editor

Dear Readers,

Last year saw many changes for the Mustang Post, from new staff members (check out our staff page for more information - including personal bios!) and a new teacher, to a new website.

Additionally, with our improvement to an e-magazine format we were able to publish efficient updates to the student body on a monthly schedule. We learned to design and edit on various Adobe platforms and planned every page's layout down to the pixel.

With all that being said, this year will also see changes as we continue to advance our understand-

ing of technology and teamwork.

Looking toward the future, we hope to expand into podcasts and vlogs to engage a more modern audience and their interests.

Be on the lookout for more sports, arts, entertainment, and general coverage as the school year continues.

We can't wait to share our growth and provide updates on all of Sheyenne's greatest moments.

Thank you for your continued support of our program. Here's to another year of growth, connections, and incredible achievements!

With immense gratitude,

Hailey Boehme, Editor in Chief



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# ARTIST

# Spotlight

Featuring Sheyenne High School's Student Artists



All images courtesy  
Karianna Thom

## ABOUT THE ARTIST

Karianna Thom was featured in last year's January issue. We're revisiting this artist and featuring their new artwork, which truly shows how artists continue to develop their skills and grow beyond what they've done in the past.

Karianna Thom is currently a junior at Sheyenne and is attending their third year of art classes and will be trying out ceramics for the first time

During their free time they enjoy listening to music and designing new characters or redesigning old ones.

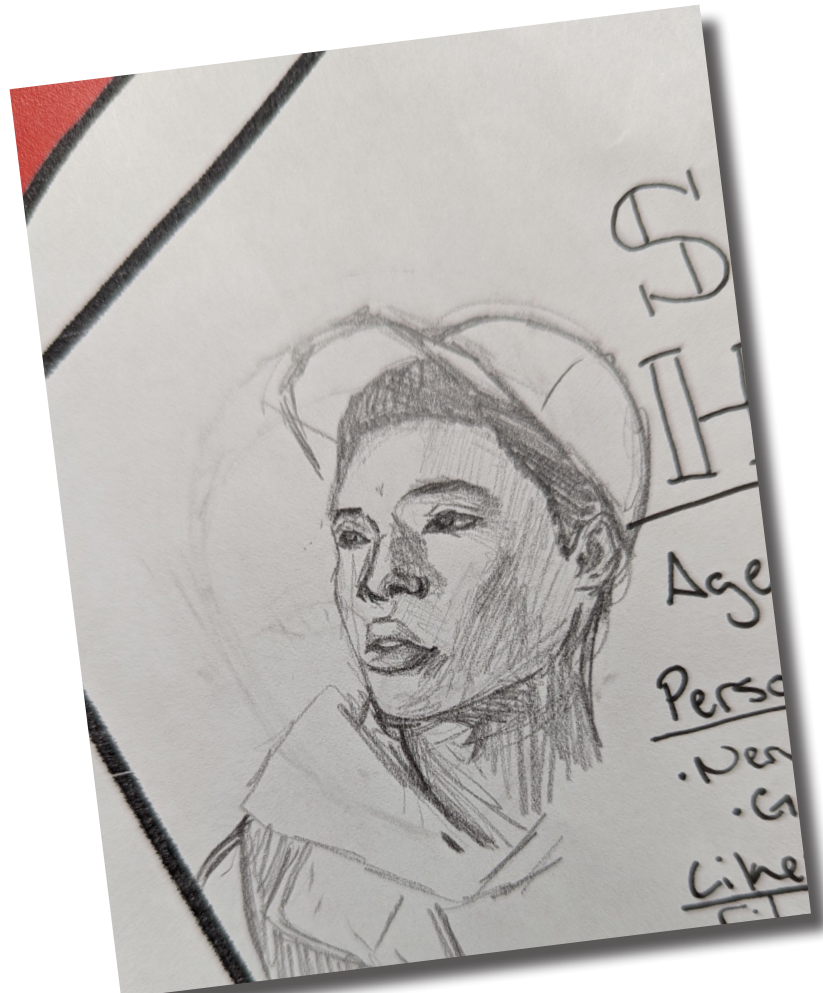
Karianna enjoys making their characters with watercolor markers, colored pencil, and the occasional acrylic paint.

Karianna Thom

Graphite Sketch



Graphite Sketch



Black Lining Markers

Karianna Thom



Karíanna Thoni

Both Colored Images are Created  
with Watercolor Markers and White  
Gel Pen



18/12/22  
Karíanna Thoni

# SHEYENNE CELEBRATES HOMECOMING 2022

By Hailey Boehme

Sheyenne finished up homecoming week on Friday, September 16 with a win against Fargo Shanley's football team and a dance afterwards. Leading up to those events was the traditional dress up week to show school spirit.

The Student Council organized five themes, and the student body rocked them all. Overall, homecoming week was not one to be forgotten. What better way to remember the good times than with a picture recap!

## ADAM SANDLER DAY



Left to Right: Isabella W. (Grade 12), Maddy W. (Grade 12), Akela E. (Grade 11), Hailey B. (Grade 11), Nicole O. (Grade 12), and Grace L. (Grade 11)



Karli U. (Left, Grade 12) and Brooke K. (Right, Grade 12)



Sarah D. (Grade 11), Liv M. (Grade 11), and Mahyaldah W. (Grade 11)

# ICONIC GROUP DAY

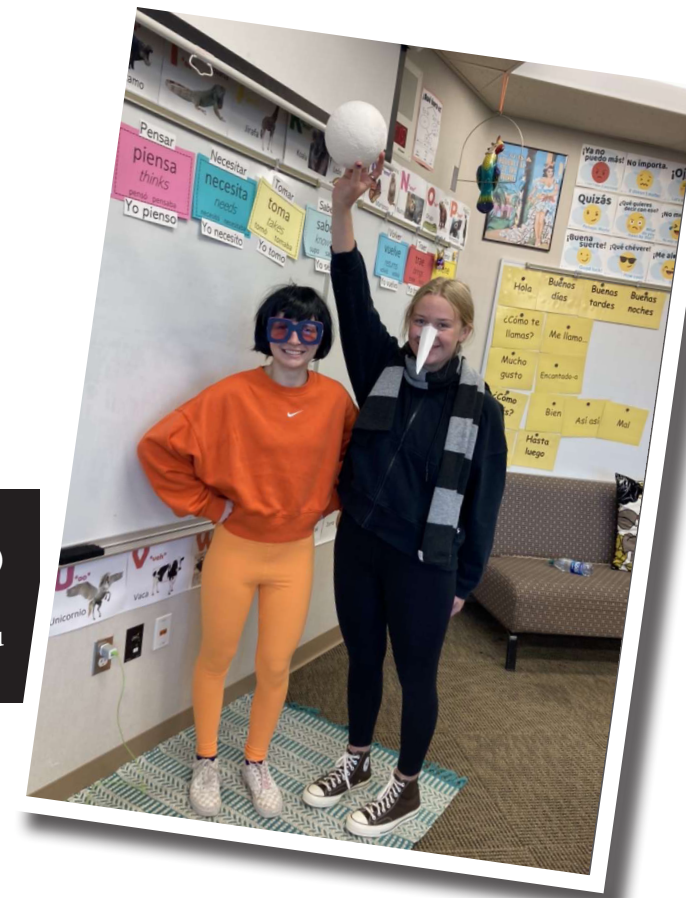


Madilyn K. (Left, Grade 11) as "Stop", Hannah H. (Middle, Grade 11) as "Drop", Hailey D. (Right, Grade 11) as "Roll"

Emma N. (Left, Grade 11) as "Cat" and Hailey B. (Right, Grade 11) as "Dog"



Myah L. (Left, Grade 11) as Vector and Signey W. (Right, Grade 11) as Gru



Kennedy K. (Left, Grade 11) as Iron Man and Kathryn G. (Right, Grade 11) as Spider-Man





Hannah H. (Left, Grade 11) as Theodore, Faith A. (Middle, Grade 11) as Alvin, and Deelan H. (Right, Grade 11) as Simon

Lexi T. (Left, Grade 12)  
 Karli U. (Middle, Grade 12)  
 Brooke J. (Right, Grade 12)  
 as Crayons



Lindsey S. (Left, Grade 11) and Liv M. (Right, Grade 11) as Sully and Boo from Monsters Inc.

# WILD WEST WEDNESDAY



Senior Group Including:  
Back- Logan L., Kailee W., and  
Adrienne K.  
Middle- Joyli K., Olivia H., Maya C.  
Front- Jaedyn T., Callee D., Kylie O.



Lexi T. (Left, Grade 12) and  
Brooke J. (Right, Grade 12)



Sophomore Group (Left  
to Right): Liv J., Mika W.,  
Krishma Z.

Maddyn I. (Left, Grade 12)  
and Erika H. (Right, Grade  
12)



# JERSEY DAY



Senior Group Including:  
 Back- Erika H.  
 Middle- Micha N., Connor A.,  
 and Kyra N.  
 Front- Jacob F.



Back- Erin N. (Grade 12), Olivia D.  
 (Grade 12), Indira H. (Grade 11)  
 Front- Morgan V. (Grade 12),  
 Dominique K. (Grade 11)

Nicole O. (Left, Grade 12) and  
 Anna J. (Right, Grade 11)



Senior, Nick Renner, celebrates a big play in the Shanley game.  
Photo Courtesy Mustang Media



# FOOTBALL

Bryce Cain, senior LT, puts up a strong block at the line.  
Photo Courtesy Mustang Media



Number 4, Noah Olson, started at SS for the Mustangs.  
Photo Courtesy Mustang Media



# VOLLEYBALL

Alexa Killoran (6), the leading scorer in the homecoming week match against Devils Lake.

Photo Courtesy Mustang Media



The Mustangs come together for a pregame to talk with head coach, Leah Newton.

Photo Courtesy Mustang Media

The volleyball team had another successful sweep on Tuesday, September 13, remaining undefeated thus far in the season. Their record advanced to 12-0 overall following the Devils Lake game. The sets fell 25-5, 25-10, 25-14 in the Eastern Dakota Conference (EDC) match.

Sophomore outside hitter, Alexa Killoran, led the team with eight kills. Following suit, nine other players were able to put the ball away efficiently for the Mustangs. Those hitters included Izzy Albrecht, Kailee Waasdorp, and Reagan Bogenreif.

The Mustang roster contains strong athletes and leaders in all positions, including their eight seniors.

# HOMECOMING COURT TAKES ON CORONATION



Back (Left to Right): Connor A., Ethan R., Isaac K., Reece B., Conner H., Jacob F., Ty S., Karter M., Zach M., Konner E.  
Front (Left to Right): Lexi T., Tatum S., Maddyn I., Ashley G., Morgan V., Leziga K., Erin N., Mia G., Olivia D.

**By Carter Phillips**

“You’re funny. You don’t talk like a kid. You sound like a man who’s run out of his days, who understands everything,” Spoke Odile into a portrait of existence.

Right now, this script is just a blank canvas, waiting to be caught between light and movement.

A voice will call out, the aperture will shrink and white will evaporate into a rainbow spectrum of shades.

I typed rapidly but with thought.

That was Odile, an intelligent girl who’s stuck between tragedies, and however hard she tries, is

unable to prevent the next.

Odile doesn’t exist. I made her up.

She’s just a concept. But through cinema, her illusion will become complete.

As I write this screenplay, I constantly wonder what the right step is. No matter how much technique and experience is applied, a film is nothing without its audience.

I constantly wonder what makes a good movie.

Having seen many of the great acclaimed movies from new Hollywood, classic Hollywood, and international cinema, I should understand what makes a great film, but that’s not the case. Capturing true greatness is elusive like lightning in a bottle.

**Individuality and Innovation**

“Do something that nobody else has done and do it better than anyone else can do,” The great silent actor Lon Chaney had said to William Henry Pratt; stage name: Boris Karloff.

He was talking about acting, but it’s advice that works for any field of art.

Greatness lies in innovation and individuality.

All of the great directors I have mentioned have distinctive styles.

Alfred Hitchcock and Dario Argento have similar styles; however, they are different.

Citizen Kane is a film that was on a different

spectrum than any other being made in 1941 because it didn’t adhere to the rules of the game.

That movie also has a heart.

Its emotional complexity changes each time you enter a new stage of life, making it fresh in an everlasting way.

**Visual Storytelling**

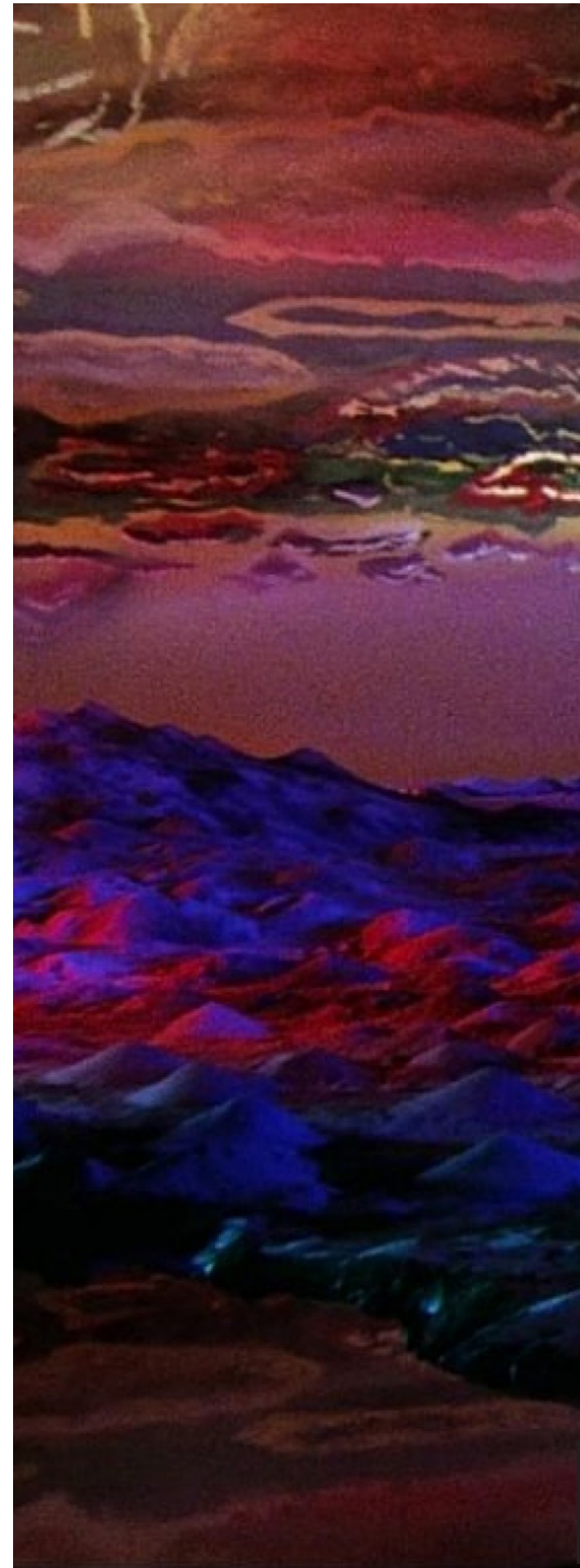
“We believe lie more than truth,” Romero says as I type his dialogue, fooling myself into thinking I’m an intellectual.

It really doesn’t matter though; the words serve no meaning.

They flavor a film but what matters is the visu-

# LIKE LIGHTENING IN A BOTTLE

## TIPS FROM A FILMMAKER



Landscape from  
Kagamusha (1980)

als. A story should be told by them.

The point of cinema is that you see it, so although sound design is important, it should not overshadow what appears on the screen.

Greatness lies in the world of a film, which would bind life with wisdom and feeling.

In the way that Bob Dylan spells out a human soul with structured rhymes and that John Steinbeck wrote little American stories with thought on print, a great filmmaker must learn to do with visuals.

“-In other words, [cinema] is to show us what it means to be human,” Martin Scorsese said that.

“If a picture is worth a thousand words, then cinema must be worth a million,” I said that.

### The Human Condition

From Back to the Future to Blade Runner, all films about people are in some way about the human condition. It is considerably harder to make a great film with dull characters. Even in Kubrick's 2001: A Space Odyssey, a film known for hypnotic visuals and lacking character development, Hal-1,000 is a notably interesting character which questions the conscience experience and ethics.

Very few films rely on blank characters, who's function is not for the audience to relate to them.

The gangster film is worthwhile for understanding how to make an audience root for a character.

Take either the 1932 or 1983 versions of Scarface and consider why people root for these characters even after they do terrible things.

Firstly, they are living life on the ritz, they have what we want.

More importantly, they came from a damned world, and so violence feels justified, especially

Landscape from  
Stalker (1979)



when it comes from a double-crossing bad guy or unnamed gunman.

When a gangster feels remorse, it gives us more reason to like them.

Scarface is a character with a moral code throughout most of both films which gives him humanity.

There comes a point in both films when greed overtakes Scarface and he no longer earns sympathy however, like in Vertigo, the first two Godfather films and Citizen Kane, he is still interesting and so the audience remains captivated by the film.

When writing characters, I always put a little bit of myself in them because if part of them is genuine then they will feel believable.

### Common Sense

Drama has to do with conflict and conflict is spurred by two things: Emotion and intelligence.

A screenwriter or director shouldn't underestimate the intelligence of the people watching they're film.

The average person of both professions has average intelligence, and they are making the movie for somebody with average intelligence, so why then would they treat they're audience as if they have a below average IQ?

Making characters do unrealistic decisions or having pathetic 'movie magic' moments that make no sense feels lazy.

Everything in a film should have a reason for being there, make sense thematically and serve the narrative.

A good way to better understand good choices from wrong is to watch more movies. Watch highly acclaimed movies (look through the Criterion Collections catalogue of films to start). Explore



new areas of cinema. Be open to anything. You can learn from bad movies, so that you don't make the same mistake as the filmmakers before you. Think, "Why didn't I like this and why did I like this?"

### **Influence**

Because everything is influenced by something else, if we go all the way back to the origin of story, we'd find that fiction was inspired by probability and dreams.

The state of the world, the past, the people a person knows, what somebody studies, and the books a person reads can influence a film.

Remember that everything serves the story. All things need to have a purpose for being there

### **Conclusion**

How can one encapsulate a feeling that remains with oneself after experiencing a masterpiece? That is the challenge I have given myself

To show beauty and people, your perspective, your thoughts and opinions, your hopes and dreams.

Regardless of what you make, create something you're proud of, which you want to be part of.

Make it uniquely your own. That is where you will create something memorable.

Even if your movie is lost in the backroads of time and space, damned to the obscure, it will always be there, like words of a poet.



Frame from The Third Man (1949)

# HALLOWEEN HORRORS

## DELVE INTO HAUNTING GAMES

### PHASMOPHOBIA

#### HAUNTING HORROR

Cat-

By Logan Jacobs

As the month of October is in full swing and Halloween is fast approaching, gamers may be looking for new or different scares. However, fear often takes a back seat in this style of play and tension takes over. And that tension is delivered in different and sometimes unusual ways. Multiplayer, Psychological, and Traditional are a nice triad of horror.

**Multiplayer Horror:** Phasmophobia is a fun 1 to 4 player ghost-hunting game in which players find pieces of evidence to determine what type of ghost is pursuing them.

As the ghost initiates what is called a “hunt” all

players who are in the house at the time get locked in with the ghost until the conflict is resolved.

During this hunt the ghost can find and track down players who aren't in hiding spots such as a closet or a locker.

Players have tools to assist them such as the walkie talkie. During the hunt the walkie talkie also shuts off so players' voices can only be heard by those nearby.

Death is always a risk. The ghost's primary purpose is to track down players and kill them with a touch.

However, there ways to avoid these disturbing deaths. Different items like smudge sticks or a crucifix can ward off ghosts, buying the players more time.

Players can buy these items using a shop system offering many different items such as a head-mounted camera so teammates can see a first-person perspective from the van or candles that maintain player sanity in dark rooms.

However not all items can be bought in the shop like cursed possessions. These cursed possessions range from a ghost summoning circle to tarot cards that may save players from death.

Overall, this game is an engaging first-person paranormal investigation with mortal consequences yet a fun team-based action.

The image shows the title screen of the video game Yume Nikki. The title "YUME NIKKI" is written in a large, white, pixelated font at the top right. Below it, the subtitle "PSCHODELIC DREAM" is written in a smaller, white, pixelated font. The background is a dark, pixelated scene. A small character with brown hair and a red shirt is riding a purple, segmented, worm-like creature. The creature is moving along a path of vertical, blue, segmented structures that resemble tentacles or pillars. The overall aesthetic is pixelated and surreal.

# YUME NIKKI

## PSCHODELIC DREAM

**Phycological Horror:** Yume Nikki is a true cult classic. Released in 2004, Yume Nikki explores dreams and nightmares.

While this game is far more psychological than horror, there are still horrific elements which have inspired other great horror games such as Omori, and the Lisa franchise.

As young shut-in Madotsuki, players explore dreams, collect effects, completing events, and diving deeper into each dream.

Effects are the closest things you get to a progress system in Yume Nikki. Not all effects are useful, but some are extremely useful such as the bike making you go faster or the lamp lighting up dark worlds.

Although the effects can be described as a “progress system” gathering all 24 effects should not be the goal when playing Yume Nikki. Looking at Yume Nikki through that lens may lead to overlooking impacting events and areas such as going to Mars or meeting Uboa. These events and areas make up such a huge part of Yume Nikki and can be witnessed only after doing very specific steps that would have been missed by just chasing after effects.



# SPOOKY'S JUMP SCARE MANSION

## 1000 ROOMS OF SCARES

Spooky's Jump Scare Mansion dlc, Spooky's Doll House

Traditional Horror: Spooky's Jump Scare Mansion, has the player exploring a haunted mansion. In the mansion players will find different specimen, these specimens all have unique abilities each having their own way of trying to kill the player.

Unique abilities can range from having a puddle of goo to slow the player down, to forcing the player to constantly look at the specimen as they venture through the different rooms of the mansion. After venturing through the mansion's 1000 rooms players will face off against a final boss and depending on their score will either get a good or bad ending. Players will also face a sad truth of

the mansion that had been hinted at all throughout the game.

Even after beating the story mode Spooky's continues, by beating the paid hd version players will unlock an endless mode and two new dlcs.

Karamari Hospital and Dollhouse are both vastly different from the past formula of Spooky's, instead of mixing in random specimen encounters and scripted encounters the two dlcs choose to go down the route of just having scripted encounters. This style of just having scripted encounters makes the story shine, letting the player explore a large dark abandoned hospital, discovering the past secrets left behind by GL Labs.

In Spooky's Dollhouse the player explores a large mansion with many dark secrets left behind, eventually coming to a climax the player sees Spooky's final moments. The endless mode opts to ditch the lore aspects and instead just focuses on scaring the player, the player can be chased by any monster across both dlcs and the main game, even adding more specimen exclusive to endless mode.

Phasmophobia, Yume Nikki, and Spooky's Jump Scare Mansion are three games I will never forget playing and games that I would recommend to anyone who's looking for a good scare this Halloween.

# SUCCESS IS A PERSONAL ROAD TO FULFILLMENT

By Jaxson Miller

Legendary basketball coach John Wooden once said, “Success is peace of mind, which is a direct result of self-satisfaction in knowing you made the effort to become the best of which you are capable.”

Success is a word or concept that can be different for every person. Everyone wants to be successful, but it is a long road to get there. So what does it take?

Success can be defined in many ways according to a person’s hobbies, interests, or goals. It is not necessarily about being super rich or being MVP all the time. Although there is nothing wrong with wanting to make a lot of money and win awards, success should be about personal fulfillment.

Most people feel the need to be successful because they want to feel like they had a significant impact on the world. One of the biggest fears a lot of people have is looking back on a life that lacked impact or was unfulfilling. This is where hard work and being driven comes into play because there is only so much time a person gets on Earth.

The knowledge that your time on Earth will be up one day should create the focus and the need for accomplishing goals. Time is one of the most valuable things.

It takes a lot of dedication to achieve success and many people fail to work for what they want and expect everything to be given to them. That is not how it works.

Tiger Woods, arguably the greatest

golfer of all time, said this in his acceptance speech when he was inducted into the World Golf Hall of Fame, “Nothing is ever going to be given to you. Everything is going to be earned. If you don’t go out and put in the work, you don’t go out and put in the effort, one you’re not going to get the results. But two, more importantly, you don’t deserve it, you didn’t earn it.”

Fortunately, it has never been easier to learn how to be successful than it is today. Perhaps this explains why there is more millionaires in the

John Wooden was the UCLA mens basketball coach from 1948-1975 and won 10 national championships between 1964 and 1975.

Photo courtesy Sports Illustrated.



world today than there has ever been.

The first step is to stop looking for the silver bullet. That means to stop looking for the easy way out. Work and be creative! Success does not happen overnight.

Next of all, goals should be specific, attainable, have a date, and a purpose. There is nothing wrong with reaching out to people for help. Want to be successful? Learn from other people that are successful. However, do not look for validation.

Nothing kills happiness more than when a person decides to not follow their dreams. Do not be afraid to dream big: "Shoot for the moon. Even if you miss, you will land among the stars."

Ownership and belief in oneself leads to results. If it is a person's goal to start their own business, they need to take ownership in themselves.

One of the best things about entrepreneurship is having the freedom to create a business from personal vision. Plus, taking self-ownership leads to enjoying the wins and learning from the losses. Most importantly, belief leads to achievement. It is all up to the individual to become successful.

There are many ways to achieve success in life. Becoming successful requires someone to stop looking for someone else to do it for them, create goals, to be dedicated, work hard, not look for validation, live their dreams, take ownership, build experience, to have self-discipline, and believe in themselves.

There are two options everyone can do. They can either sit back and not work for it or they can start creating, take some risks, discipline themselves, and work hard so they can earn it. Ultimately, make everyday count.

Remember: Work hard. Stay humble. Be kind.

Tiger Woods raises his arms in triumph after winning his fifth Masters tournament in 2019, 15th major overall, and his first major in 11 years. Photo courtesy Golf Digest.



# BOOK RECOMMENDATIONS

## For October

By Dairrell Alvarico

October has just arrived; you know what that means, right? Soon you are going to notice the spooky and scary skeletons chilling on your neighbor's yard, or see costumes get sold out at your local Target, only to later be worn by children asking for candy on your doorstep. It is not every day you catch sight of these things, so how about joining in on the fun? This month is the time where everyone around you will dress their worst to be the best.

Unless you are not much of an outdoor person. But even that cannot stop you from doing something exciting for your Halloween night. To each their own, and you my friend, are just getting started.

So how about getting cozy on your couch, bed, or whatever you can rest yourself on, and grab a book fitting for the eerie, sinister, spine-chilling time of the year?

# *Ghost Knight by Cornelia Funke*

Are you ready to read a simple yet interesting story about a kid being forced to go to a haunted boarding school? How about the aesthetics of academia in a historic location like Salisbury, England, but add paranormal activities? This book has both.

Jon Whitcroft is just a generic kid with stepfather issues, which led him to be sent to a boarding school in Salisbury, England to improve his “behavior,” but fate has not been so kind to him, and his school year could not be any more opposite of ordinary when he suddenly sees ghosts.

This story is enough to give you the jitters, but not the creeps. It does make you feel the suspense of what the characters will do next and sometimes the

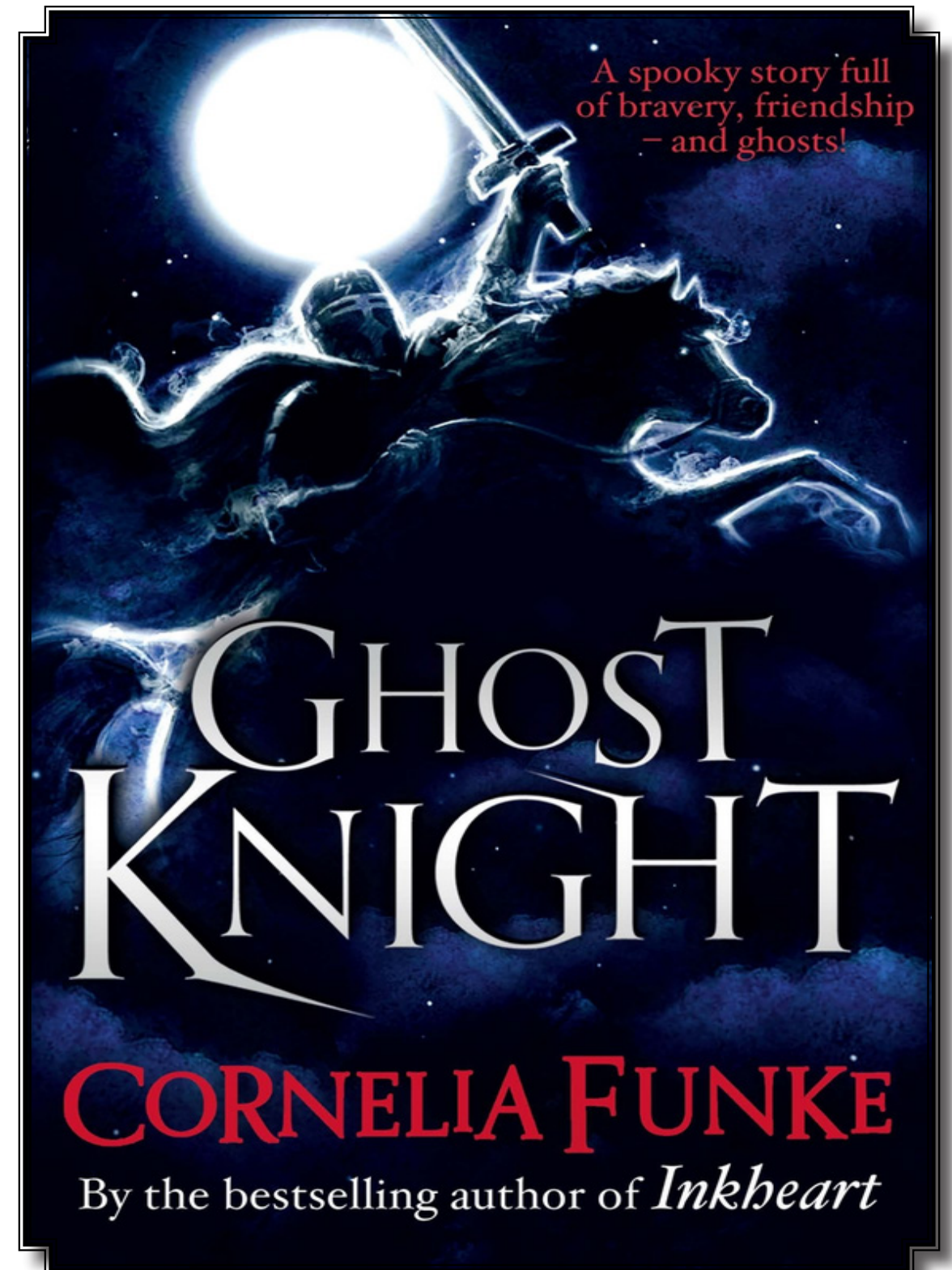
paranoia of what is at the end of the hallway, yet it contains lighthearted moments that will give you a break from all that action.

The book has the concept of a simple ghost story, but it is creative and distinct way of turning the plot into something unique is what makes it interesting.

The descriptions of what a character feels are not the usual generic narrations of their inner thoughts, and you can see the struggles and loneliness of John Whitcroft, who did not have time to process the sudden change in his life.

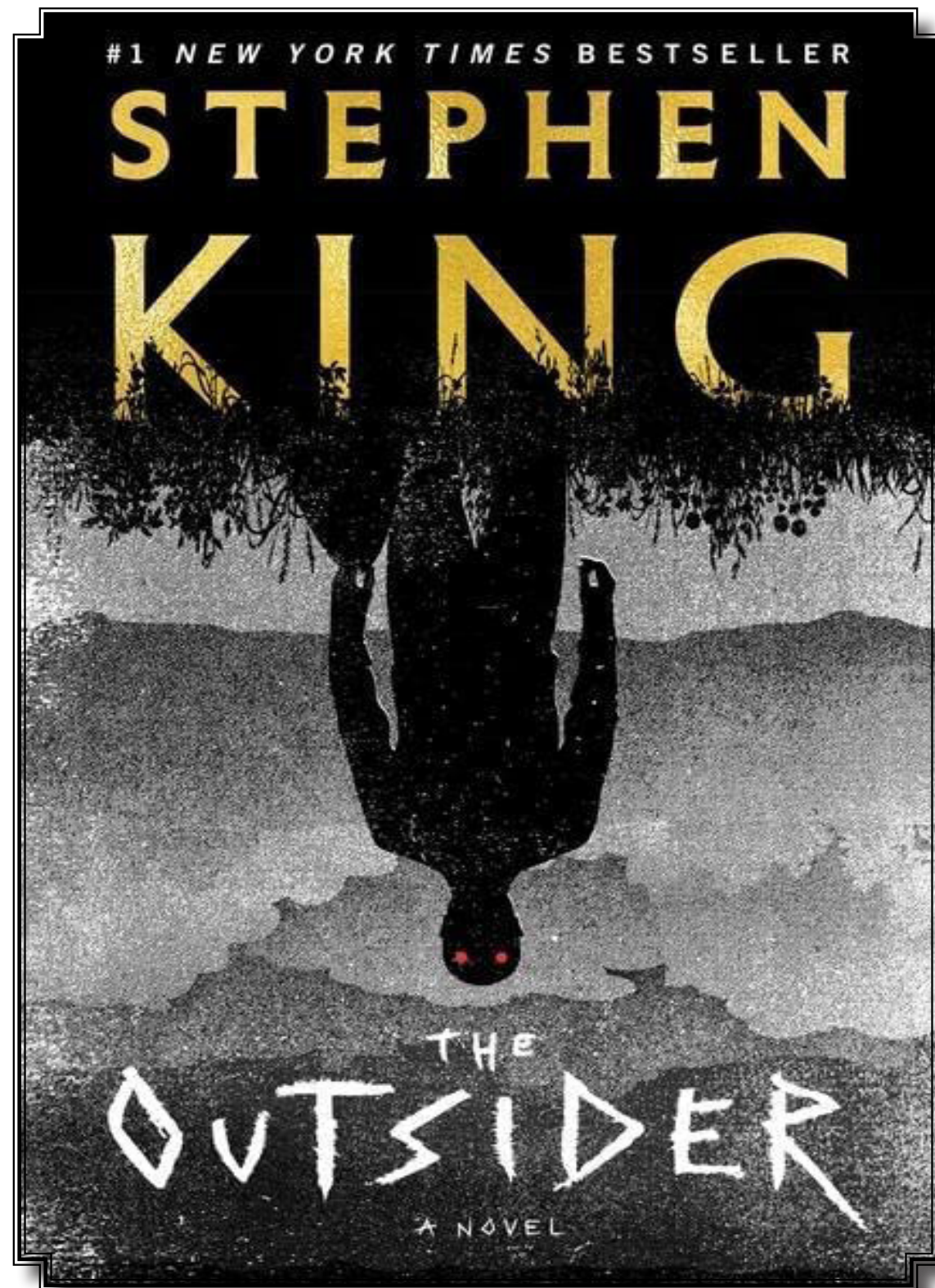
This book is perfect for a casual story by the fireplace on a chilly night in October.

“Historic details about the real Hartgill, Longspee and Stourton are deftly woven into a ripping good story. It is told with self-effacing humor from the perspective of an awkward boy who emerges as honorable and brave as the ghost knight and the contemporary girl he befriends. Black-and-white illustrations add to the Tudor atmosphere and drama. Sword-swinging ghosts will haunt readers of this droll, harrowing and historically grounded ghost story.”—Kirkus





# *The Outsider by Stephen King*



Sherlock Holmes, but with a twist. This story was written by horror icon Stephen King. It has mature aspects to it and delves deeper into the process of catching an indescribable crime case and the struggles of finding the perpetrator, supernatural or not.

Ralph Anderson is a detective in Flint City and has not experienced any serious crime until the day the murder of a little boy has shaken the neighborhood.

After tedious interviews with witnesses and gathering of evidence, it all pointed fingers to Terry Maitland, a man who coached Ralph's own son in baseball. But with further digging, the authentication of proof started to get foggy, and Ralph is starting to doubt they got the right guy, so he goes on a personal detective spree to find answers for himself.

This book had me on my nerves for the right reasons. The frustration of Ralph is so suffocating, you can feel it from time to time. The character's actions become questionable, and you would have to think if what they are doing is right or not. The Outsider is a story where you do not want your favorite character to walk anywhere with a stranger, much more alone. Compelling and spine chilling, it will make you check your window at night.

This novel can potentially keep you on your toes due to the odd way everything transpires in the heart of the crime. The stories do not match, a simple clue can make the whole investigation go for an unexpected turn, even the consequences of one's actions can ruin a person's life. That is why you should tread carefully, for not everything is what it seems to be when you dive deep into the story.

**"The Outsider is, in many ways, an ideal combination of classic King supernatural terror and his more contemporary foray into crime writing, wedding an intricately plotted whodunit with a monster tale that has more than a few shades of It...one of King's strongest books in the past decade; an enjoyable dovetailing of crime and supernatural horror that will please Constant Readers and newcomers alike."**

**—Emily Burnham, The Bangor Daily News**

# Lost Boy by Christina Henry

Peter Pan may not be the inspiring and vibrant childhood influence you perceive he is. Sometimes there is genuine curiosity when it comes to the perspectives of villains in a fairy tale.

Lots of narratives are bent and smoothed into a biased outcome in favor of the “hero.” There are always two parts to a story, and Christina Henry did a splendid job of creating lore for the infamous Captain Hook.

Before everything went to the dumps, the pirate captain was known as James who was just another Lost Boy that Peter took an interest in, but the latter considered and acknowledged James more than the other boys for reasons that he did not specifically reveal. It was known that he was the first one to be swept away by Peter to Neverland, and that he be-

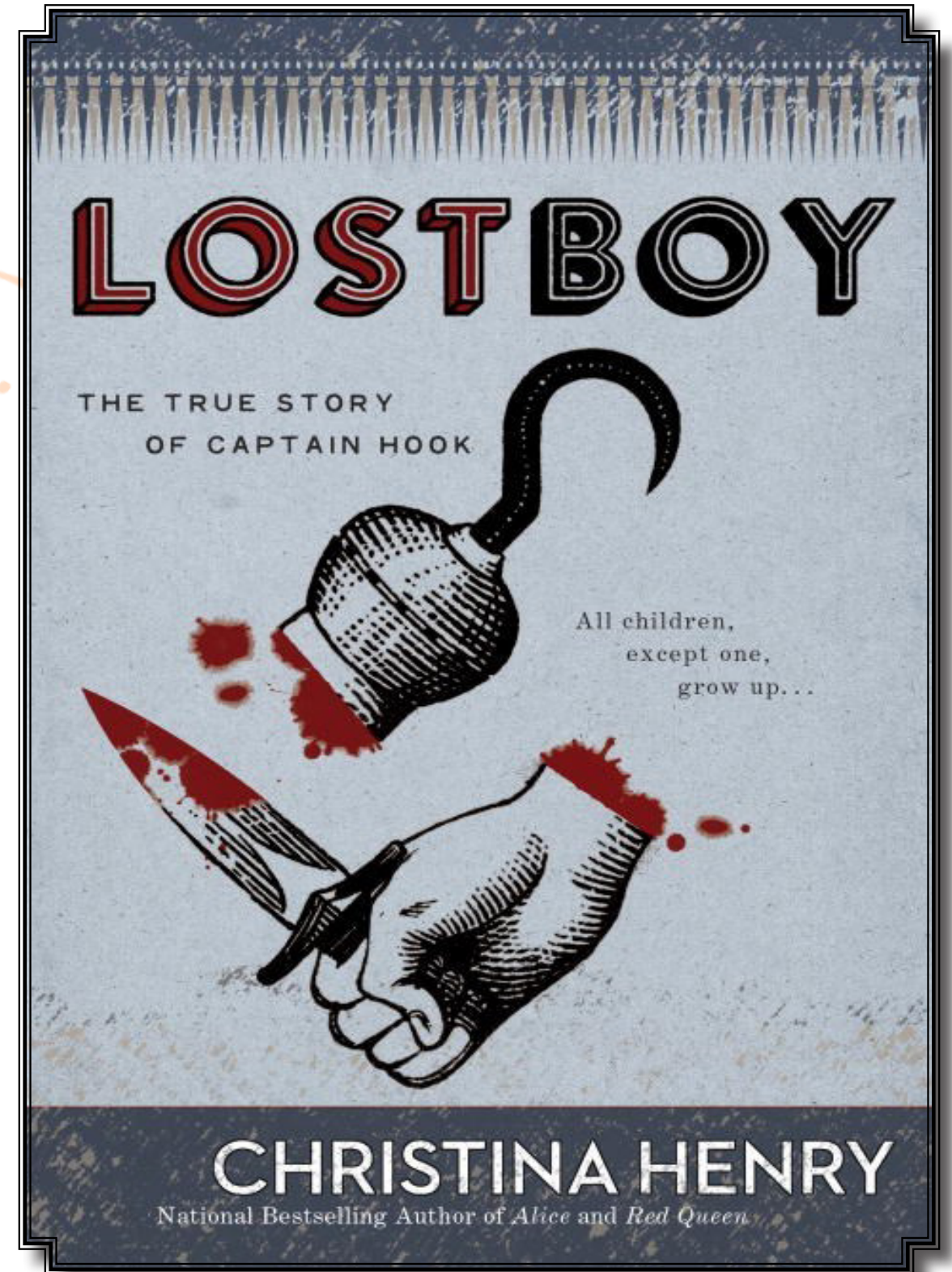
came second in command for their group, but Peter was good at hiding his deepest, darkest secrets.

James was starting to think that his own misfortunes and trauma are tied to it, but he knew that it was impossible for confrontation, since Peter has not a drop of patience for it.

The idea of putting a group of young boys, still on the stage of growth and development to fend for themselves in an unknown island is a recipe for disaster, but with the carefree yet twisted mind of Peter Pan, he made everything a fun little playground for him.

Lost Boy is the type of story that takes you back to the nostalgic tale of Peter Pan. The only difference is that you start to doubt that any of his actions are with good faith.

“Lost Boy owes more to William Golding’s *Lord of the Flies* than it does Barrie, as Henry examines the darker side to leaving a bunch of boys to fend for themselves... This audacious and gripping treatment of this well-known story is expertly told by Henry’s emotive, evocative prose.” —Starburst Magazine



# How to Save a Life

By Hailey Boehme



Thank you to [4 Luv of Dog Rescue](https://www.4LuvOfDog.org) for providing more insight into the adoption process!

During October, the community recognizes many important causes, but it is crucial that our furry friends are not forgotten in the mix. Every year, October marks National Animal Safety and Prevention Month. The tradition that is best known for its slogan “Adopt, Don’t Shop.”

Many people tend to wonder why buying a dog from a breeder goes against animal safety. It just so happens that there is a hidden reality behind [nearly 90% of the cute puppies and tiny kittens purchased online or in a store.](#)

The hard truth is that these adorable faces come from not-so-appealing places

called “puppy mills.” A puppy mill is typically characterized by unsanitary living conditions, starvation, unethical breeding, abuse, and illness.

Mistreatment alone is heartbreaking, but the concern continues to grow even after the pets are taken home by their new owners. Dogs especially require a lot of socialization, or introductions to many different environments. Without practice in situations the dog may find itself in when outside of the puppy mill, it is likely that behavioral issues will develop such as aggressive, territorial, or timid behaviors.

To take action against the inhumane

conditions of these breeding sites, animal shelters across the country call on those looking for a new companion to consider adoption. However, it is crucial to consider the pros and cons of adoption.

All shelter animals undergo an evaluation of their behaviors, personality, skills, and manners. With this prior knowledge, you can find a perfect fit for your household. In addition, the animals are already trained with basic commands such as potty, crate, and leash training. To top it off, you are saving an animal’s life for a much smaller cost than buying a new puppy.

On the downside, there is no guarantee

that there will be a specific breed or age range you are looking for. Also, though there are a lot of unethical people involved in breeding animals, licensed professionals still exist and are creating healthy purebred dogs.

Overall, the best way to go about finding the right pet is to take the time to look into its online profile.

Animal adoption can be daunting, but local shelters like For Luv of Dog Rescue offer fostering services too. After contacting frequent dog fostering parents, they shared, “You get to meet many dogs that will love you just for giving them a place to sleep. Being champions for those without a voice is

one of the best things you could ever do.”

Respondents provided a lot of insight into just how good it feels to know you are giving an otherwise helpless animal the “second chance at the happy life they deserve.”

In the end, the large commitment of being a pet owner may not work out for everyone, but it is important to continue spreading the word about rescue and shelter animals. During the month of October, the Mustang Post encourages others to recognize the local shelters and honor their life-saving work.

# DEMISE OF THE COIN INSPIRES COLLECTORS

By Benjamin Lopez

Today, demand for physical cash and change is at a low. Many institutions refuse cash altogether. Some restaurants do not even have cash registers. Many toll booths in the country don't even stop you for a \$5 bill anymore. People

are increasingly reliant on debit and credit cards. Online cash payment services such as PayPal, or Venmo. Cell-phones come pre-installed with their own form of instant payment services where you simply tap your phone to pay for a meal.

So why are coins still made? What purpose do they serve if the convenience of E-Payment prevails?

The penny costs more to make than it is worth, as well as the nickel, and in many parts of the world such as the European Union, Cana-

da, Russia, and China, they have all stopped making low value coins, and round up to fifths.

These ancient forms of payment appear to becoming closer to being defunct, yet small interest groups infatuated with these modern relics justify these coins' minting.

In many places there are numismatist societies or coin-collecting groups focused on local, ancient or modern coins.

In New York, the American Numismatist Society offers summer seminars for those

who still show interest in the topic.

There are even famous people such as Jack Black who collect coins including some rare coins such as a penny from 1793.

Japan, however, still has a large demand for physical currency. Their large vending machine business justifies demand for larger valued coins and increased minting.

The highest-valued coin minted in Japan has the US equivalent value of \$4.

Over here, the largest piece of change you'll spend is a quar-

ter, though you may even find a half dollar once in your lifetime.

In Japan, their culture is very different to ours. According to Reuters, about 80% of Japanese transactions are handled in cash, even during COVID-19.



In many Japanese cities, lunch or breakfast can be bought with a couple coins or even one.

In the U.S. at Perkins for example, the cheapest options for breakfast and lunch is meatloaf and coffee and would cost you \$12.28—the equivalent of 10 rolls of sushi, miso soup, and a draft beer in Osaka making coins a practical option in Japan.

So how can a couple of coins buy so much? How much could they buy in the past? What is the history of at least one of

these coins?

The history of all modern Japanese coins can date to the end of World War 2, including the composition. In fact, the very first Japanese coins during the occupation were made of melted down brass, copper, and zinc, all from weapons and equipment.

The 100-yen coin between 1956 and 1957 had a phoenix on the front, or obverse perhaps connection to how Japan was rebuilt from the ground up after WWII, in the way a phoenix would rise from the ashes.

On the back or reverse is the radiant sun symbolic of Japan itself as well as the denomination in Arabic numerals.

The second design showed major change as the obverse would have 100 in Arabic numerals with the emperor's name in Kanji on the top and the year on the bottom.

On the reverse is a sheaf of rice. A theme with every Japanese coin is that they all feature plants all associated with Japan, as a symbol of themselves. However, the 10 yen is the only coin to not follow this.

Due to silver prices worldwide rising sharply, Japan would change designs as well as the composition of the coin in 1967. It, alongside the previous design, was 60% silver.

Those who understand a little bit about our coins know that coins from 1964 and before were 90% silver. If you ever find a quarter from this time, it's actually worth around \$3.00 in metal alone.

The third design is the last and most current one. The obverse features 100 in

Arabic numerals but in a Gothic style font like other Japanese coin designs and the year is on the bottom.

The reverse is of cherry blossoms: the most iconic plant of Japan. On the top is *State of Japan*, and on the bottom is the denomination.

As one of Japan's most iconic coins, this first issue of "World Coin Highlight" aims to bring interest into international coins, and the beauty of these designs.



To read these coins, the top says "State of Japan" and the bottom says "100 Yen"



The character "Yen" simply means "Round Object" or "Circle".



The Yen before and immediately after the war used to be a little bit like our money. It was divided into "Sen" (100 Sen = 1 Yen) and "Rin" (1000 Rin = 1 Yen)

All Japanese Coins in Circulation



1 Yen (\$0.006)



5 Yen (\$0.03)



10 Yen (\$0.06)



50 Yen (\$0.34)



100 Yen (\$0.67)



500 Yen (\$3.34)

The official Japanese date system is very different from ours. To write the year, they use the emperor's name, and the number of years they have been reigning for. Example: This coin would be "Showa 36 years" or 1961.



Japan has had three emperors for the 100 Yen coin. Showa, Heisei, and Reiwa.



The bullion, or silver value of this coin in modern money is \$1.83, or ¥266.

# HALLYU

## The K-pop “Korean Wave” Crashes Through the States

By Ashleigh Varing

“Until the spring day comes again, until the flowers bloom again, please stay, please stay there a little longer.” If you recognize this, you know where I’m coming from: K-pop. Specifically, BTS.

Within the last few years, K-pop has surged in popularity in the states. But why? What makes it so appealing to such a specific niche of our country? There are a few different answers to this question.

K-pop is made up of many different genres. Although pop is prolific within the industry, many other types of music are present. Ballads, rap, hip-hop, rock, and almost any other genre you could

think of can be found, meaning it can be enjoyed by just about anyone.

Their choreographies are just as versatile as the music. Several dance trends have stemmed from K-pop songs, which range from ‘Super Tuna’ by Jin to ‘Pink Venom’ by BLACKPINK. Most dances that go viral are much simpler than choreography you might find in an average song, though; many are fairly complex, such as ‘IDOL’ by BTS.

Additionally, music videos within K-pop are high-budget, with striking visuals and overarching

stories that draw the viewer in. A good example of this would be BTS’ HYYH (Hwa Yang Yeon Hwa) concept, which has been ongoing since 2015.

Plus, most K-pop stars train for years in order to debut, working on a multitude of talents necessary to become an idol. For example, BTS’ Jungkook trained for roughly 2 years, despite already being quite experienced.

K-pop idols also create genuine bonds with their fans. They write special songs, livestream regularly, film variety shows, and communicate with fans on social media platforms. Most groups are genuinely appreciative of their support.



### 3. Kim Seokjin

Seokjin, simply known as Jin, is a vocalist, the visual, and the oldest member of BTS. He was scouted at a bus stop.

### 6. Kim Taehyung

Taehyung, otherwise known as V, is a vocalist, sub-dancer, and the unofficial visual in BTS. He is ambidextrous.

### 1. Kim Namjoon

Namjoon, also known as RM, is the leader and main rapper of BTS. He is the only member currently fluent in English.

### 4. Jeon Jungkook

Jungkook is the main vocalist, lead dancer, center of the group, and the youngest member. He has a black belt in Taekwondo.

### 7. Min Yoongi

Yoongi, better known as SUGA, is the lead rapper in BTS. He produced and featured in ‘That That’ by PSY.

### 2. Jung Hoseok

Hoseok, known better by his stage name j-hope, is the main dancer and sub-rapper. He is well-known for his Lolapalooza performance.

### 5. Park Jimin

Jimin is both the main dancer and lead vocalist of the group. He is arguably the most popular member.

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